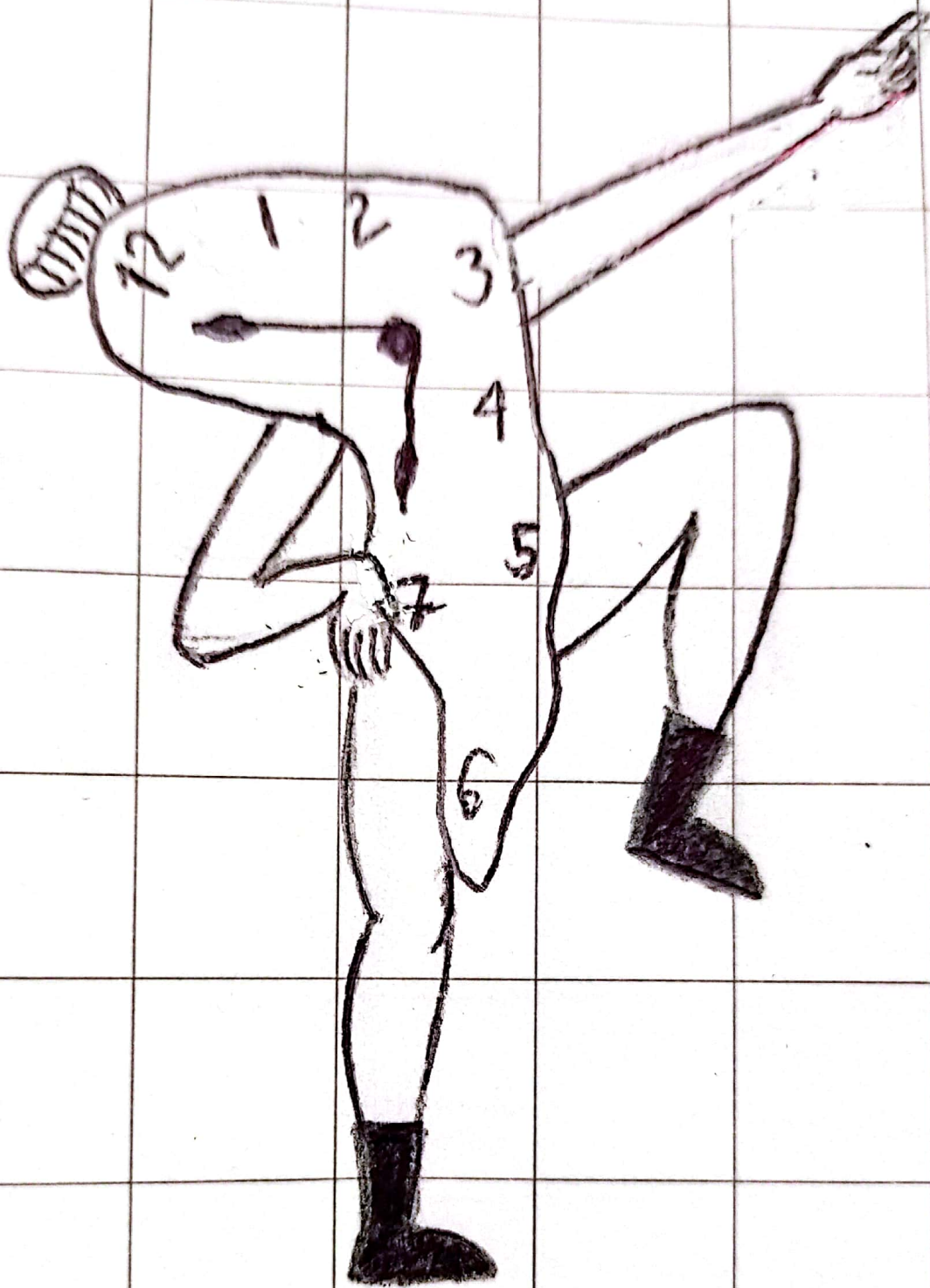




RUNNING BODY